

CHRISTOPHER W POPE

designer + fabricator



Overview

experience

Lecturer | Proto lab

Y23/24
DESIGN MORPHINE MASTERS | Remote Course

Director of Design + Production

MAY 2021 - Present
MOON JELLY | Website: moonjelly.space

Freelance Designer/Fabricator

AUG 2020 - Present
REMOTE+IN PERSON | ATLANTA, GA

Fabrication Lab Manager

2018 - 2020
NYIT SCHOOL OF ARCHITECTURE AND DESIGN

software

Rhinoceros + Grasshopper + Rhino CAM
Blender
Houdini FX
Adobe Suite [Primary: Illustrator, Photoshop, Premiere]
AutoCAD
Autodesk Revit + Dynamo

education

Masters of Architecture

2016 - 2018
UNIVERSITY OF NORTH CAROLINA AT CHARLOTTE

Bachelors of Science in Architecture

2011 - 2016
TEXAS TECH UNIVERSITY

research

Digital Fabrication & Materials

Continued research and engagement with cutting edge software, machinery, and materials in relation to architectural and industrial design.

Design & Workflow

The continued exploration into the newest softwares, A.I., and peripherals for the purpose of expanding our perception of the design process.

skills

Fabrication

3D Printing ●●●●●●●●○○
CNC Cam + Routing ●●●●●●●●○○
Laser Cutting + Engraving ●●●●●●●●○○
Vacuum Forming ●●●●●●○○○○
Robotics ●●○○○○○○○○
Wood Working ●●●●●●●○○○
Metal Working ●●●●●●○○○○
Casting ●●●●●○○○○○

Digital

3D Modeling ●●●●●●●○○○
3D Rendering ●●●●●●●○○○
Adobe Suite ●●●●●●●○○○
Drafting ●●●●●●○○○○
Computation ●●●●●●●○○○
Animation ●●●●●○○○○○